



Data requirements for stochastic solvers

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Overview

- Ω **Introduction**
- Ω **Algorithms**
- Ω **Data structures**
- Ω **Conclusions**

Multistage stochastic linear program

$$\begin{array}{llllll}
 \min & c_0 x_0 & + c_1 x_1 & + K & + c_T x_T & \\
 s.t. & A_{00} x_0 & & & & \sim b_0 \\
 & R_1 x_0 & & & & \Delta r_1 \\
 & A_{10} x_0 & + A_{11} x_1 & & & \Delta b_1 \\
 & M & M & O & & M \\
 & A_{T0} x_0 & + A_{T1} x_1 & + K & + A_{TT} x_T & \Delta b_T \\
 & & & & & l_0 \leq x_0 \leq u_0 \\
 & & & & & l_t \leq x_t \leq u_t, t = 1, K, T
 \end{array}$$

**Any data item with nonzero subscript may be random
(including dimensions where mathematically sensible)**

~ stands for arbitrary relation ($\leq, =, \geq$)

Constraints involving random elements

$$A_{t0}x_0 + A_{t1}x_1 + K + A_{tt}x_t \triangleq b_t$$

\triangle means ~ with probability 1
or with probability at least β
or with expected violation at most ν

Problem classes

∩ Recourse problems

- All constraints hold with probability 1

∩ Chance-constrained problems

- Typically single stage

∩ Hybrid problems

- Recourse problems including probabilistic constraints (VaR) or integrated chance constraints (CVaR)
- Regulatory necessity
- Often modelled using integer variables and/or linking constraints

Algorithms

∞ Direct solution of the deterministic equivalent

- “Curse of dimensionality”

∞ Decomposition

- Recognize structure
- Repeated calls to solver with different data
- Sampling of scenarios during algorithm
 - stochastic decomposition
 - successive approximation
 - “EVPI relaxation”
- Scenario generator between AML and solver

Data Structures

- Ω Often $O(10^6)$ variables and constraints
- Ω Most compact representation possible
 - Packed matrix format is insufficient
 - Blocks corresponding to nodes in the event tree
 - Change blocks if problem dimensions are deterministic
 - $A_{stj} = A_{st0} + \Delta A_{stj}$ (addition or replacement)

Conclusions

- ⌚ Stochastic extensions are difficult
- ⌚ Time is right